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| **month** | **Topic\skills** | **Resources** |
| Aug\12 classes | **Addition and subtraction1-100**Vertical , horizontal and commutative property **EVEN AND ODD NUMBERS** -concept of even and odd numbers Identifying even and odd numbers **TIME** Telling and showing time to the five-minute interval  | :grouping objects to identify odd and even numbers Odd and even game  <https://nrich.maths.org/7431><https://nrich.maths.org/6343><https://nrich.maths.org/7952><https://nrich.maths.org/content/id/2404/Robot%20Monsters%20final.pdf> |

Game for odd and even

I have a pile of nine digit cards numbered 1 to 9.
I take one of the cards.  It is the 3.
Which card would you choose to go with the 3 so you could make the largest possible two-digit even number with the two cards?
We put the cards back in the pile.  This time, I choose the 6. Which card would you choose this time to go with the 6 to make the largest possible two-digit even number?
Have a go at this with a partner.  One of you chooses the first digit from the set of cards.  The second person then chooses a card to make the largest possible two-digit even number. You can then swap over.
Try it several times so you are sure you have a good method. Talk about your ideas with your partner so you agree together on a 'best' method.
How would your strategy change if you had to make the largest two-digit odd number?